



UNIVERSITY OF FOOTBALL SPRING COMBINE

Hosted by the Clark FB Coaches

University of Football focuses on players who are interested in improving their performance on the football field. Athletes will receive skill-specific football instruction, while increasing their speed, quickness, and core strength. Spring Combine is intended for current 6th, 7th, & 8th grade students who are interested in developing their level of play. Practice dates & times are Tuesdays & Thursdays, 5:00 – 6:30pm, beginning March 21st and ending April 27th. Practices will be held in the Clark Football Stadium. The cost of Spring Combine is \$50. This includes a Spring Camp Dri-fit shirt. This is a great way to stay on top of your game prior to Clark & Clovis High's Spring Practice beginning on May 1st!!!

Please detach and mail the bottom portion of this form to:

Clark Intermediate School, 902 5th Street, Clovis CA, 93612

Student's name _____ School previously attended _____

Parent's name _____

Address _____

Home Ph# _____ Work Ph# _____ Cell ph# _____

Emergency Contact _____ E-mail- _____

Please make checks payable to: Clovis Unified School District

In accordance with CIF bylaw 207, any athlete who transfers from School "A" to School "B" after having prior contact, during the previous 24 months, either directly or indirectly with School "B" prior to enrollment shall not be eligible at School "B" for 365 days from initial date of enrollment. This includes this camp, clinic, AAU, club team, and/or workouts.

My son/daughter has permission to participate in the Spring Combine. Should it be necessary for my child to have medical treatment while participating at the camp, and if the camp is unable to contact me, I hereby authorize Clovis Unified School District personnel to use their judgment in obtaining medical services for my son/daughter. I also understand that there is an injury risk with participation in sports and release CUSD and camp employees of any liability.

Parent's signature X _____

Print Parent's name _____